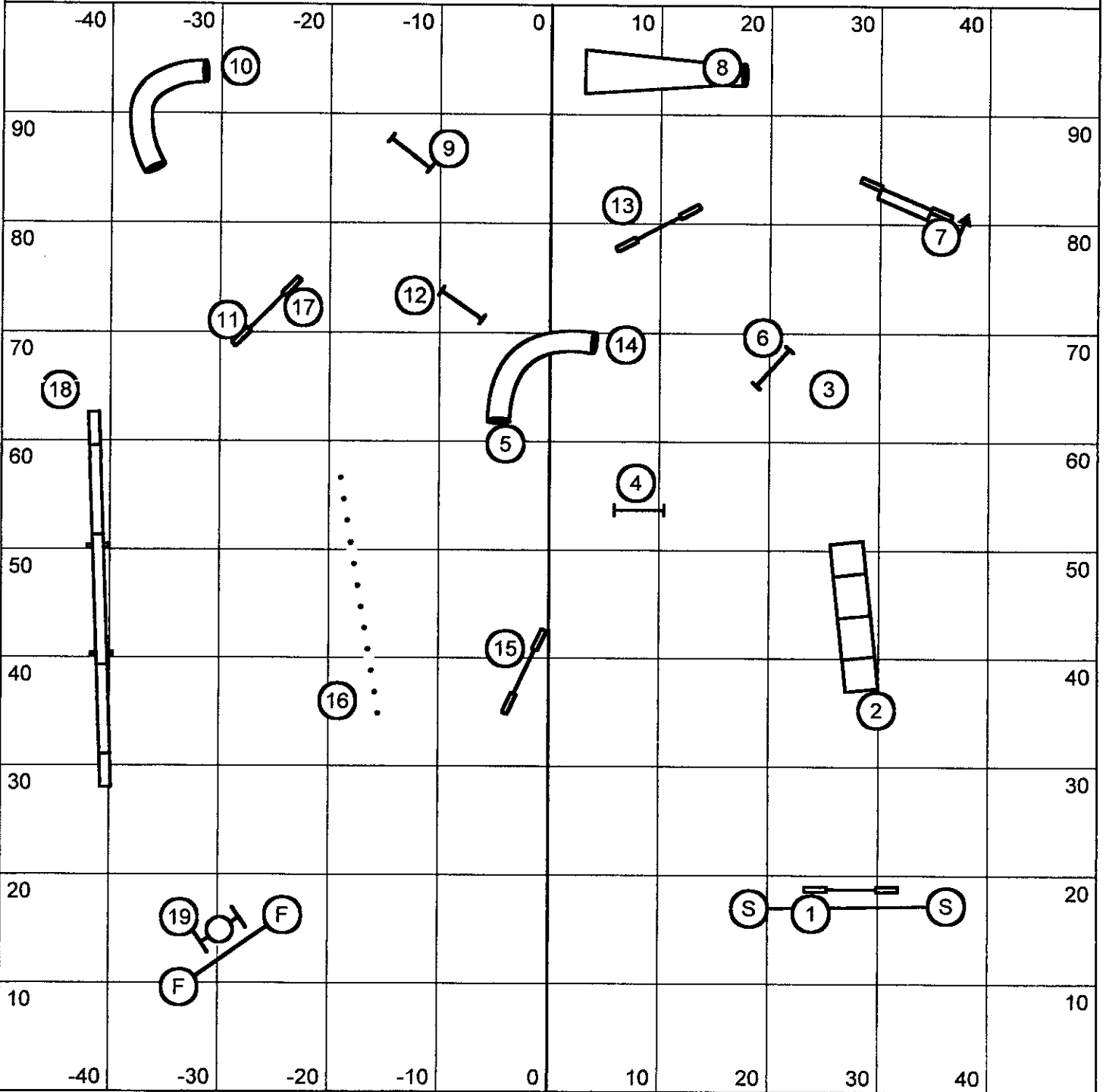
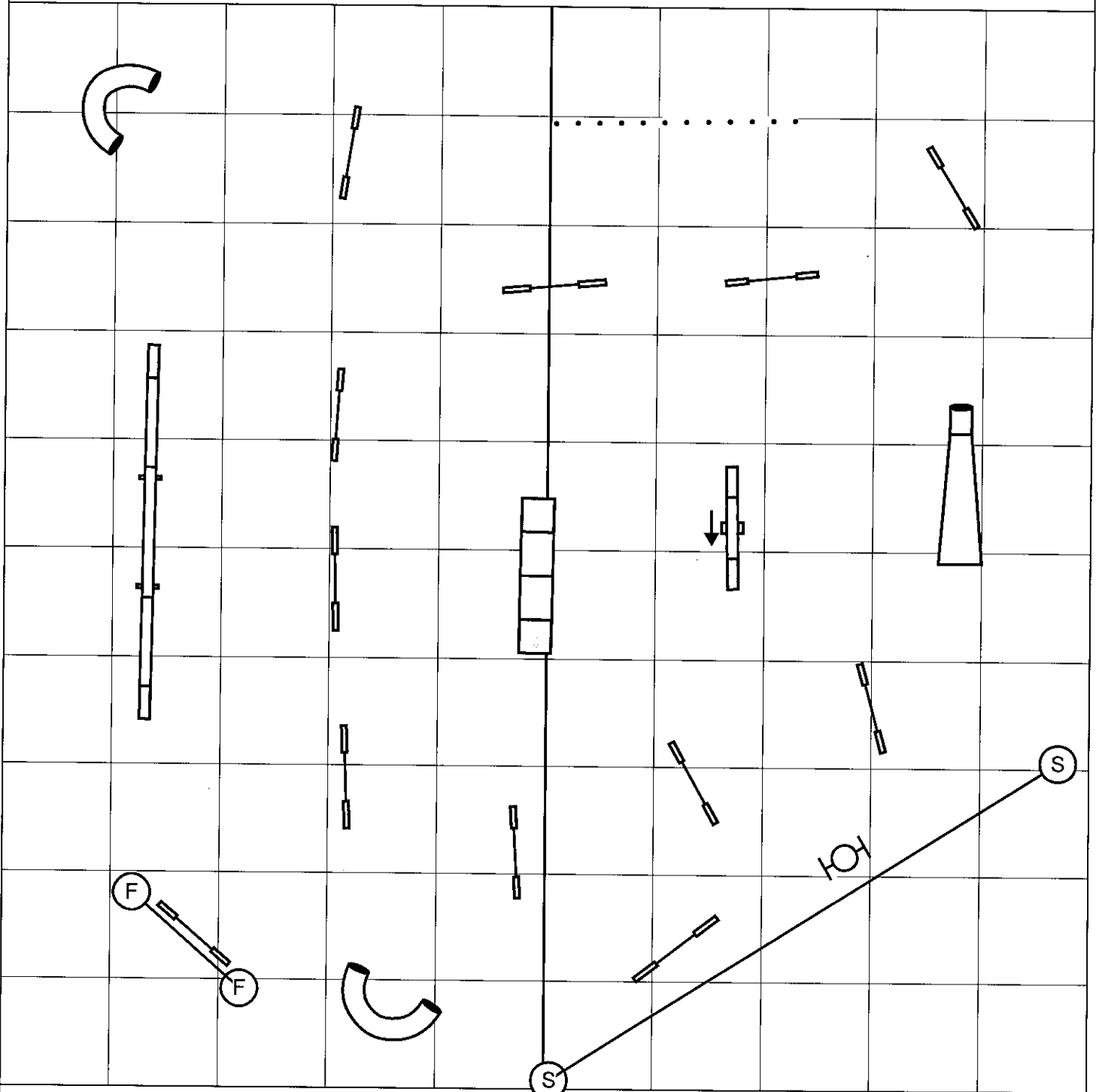


SMART
 Team/PVP Standard
 Saturday, 11-7-2015
 Diane Carson

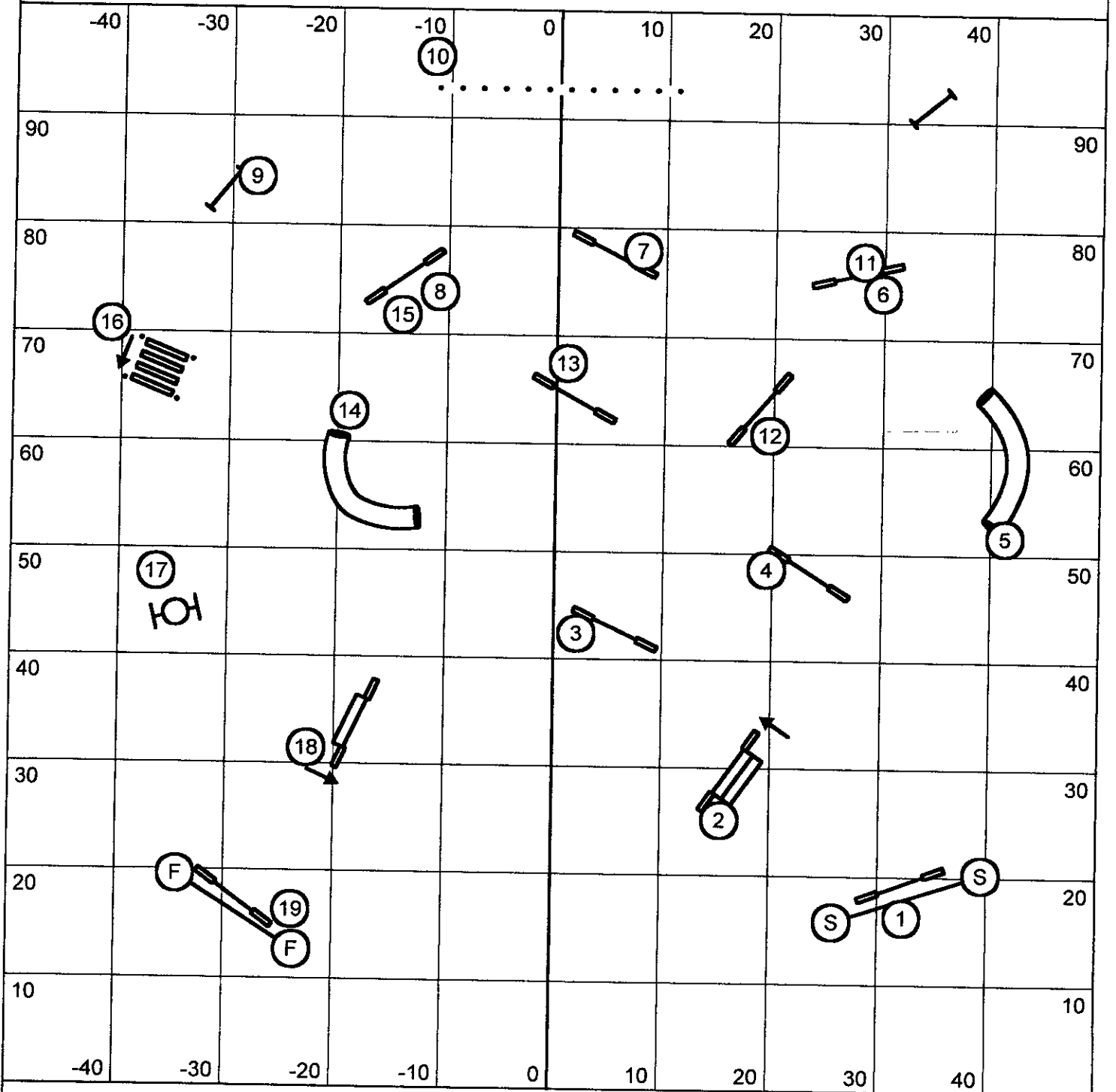


Next dog on line when other dog is at #15 please



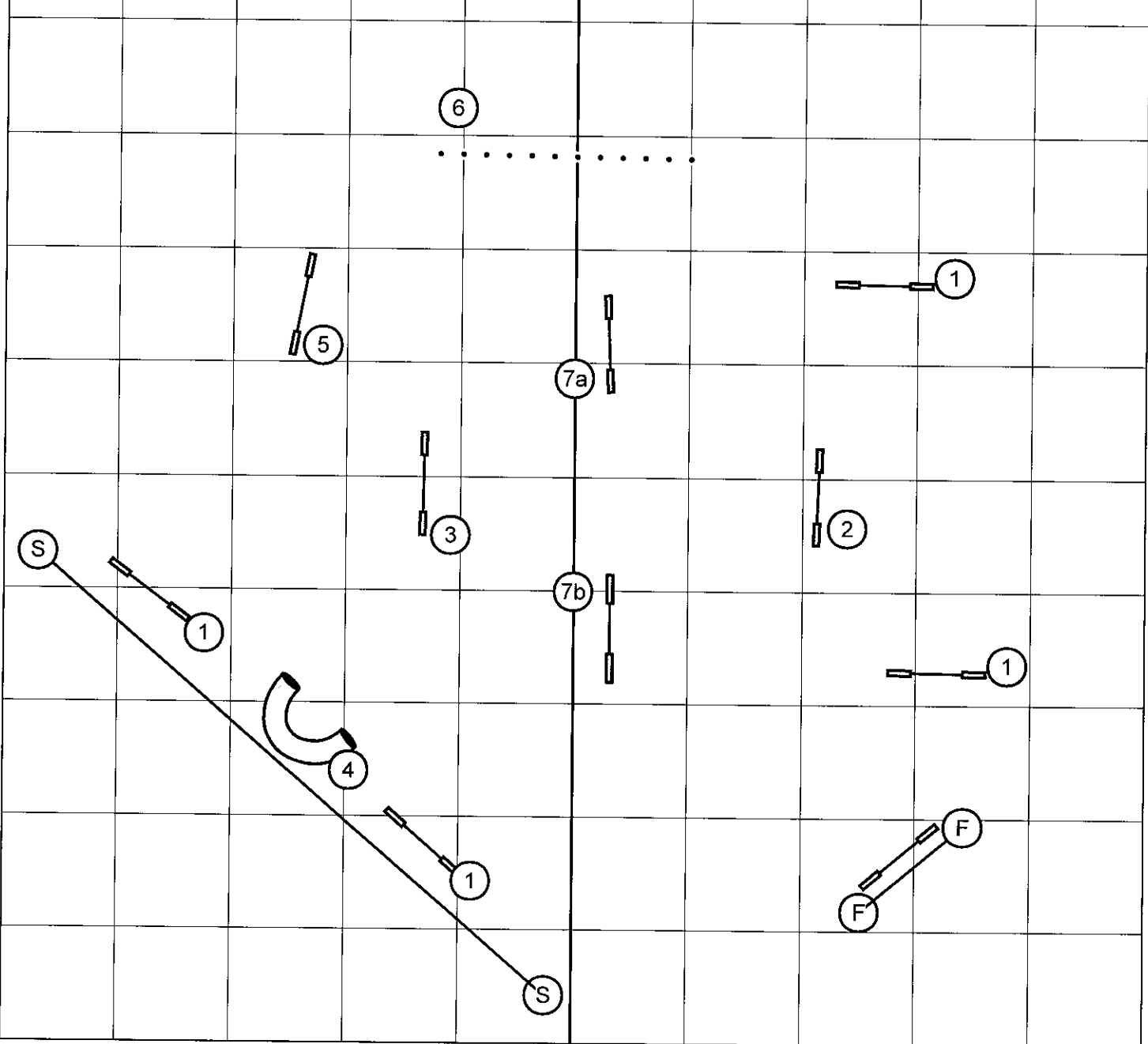
1-3-5-7, 7-weaves, opening, 22-26"-25, 16"-28, 12"-30, closing 22-26"-12, 16"-14, 12"-16
 After first horn only jumps may be taken for 4 points each, closing starts with the first jump
 after the horn, each jump can be taken no more than twice, knocked bar of taking a
 non-jump ends gamble, you keep point up to that point as long as you stop clock in time,
 Multiplier 1.25

SMART
 Team/PVP Jumpers
 Sunday, 11-8-2015
 Diane Carson

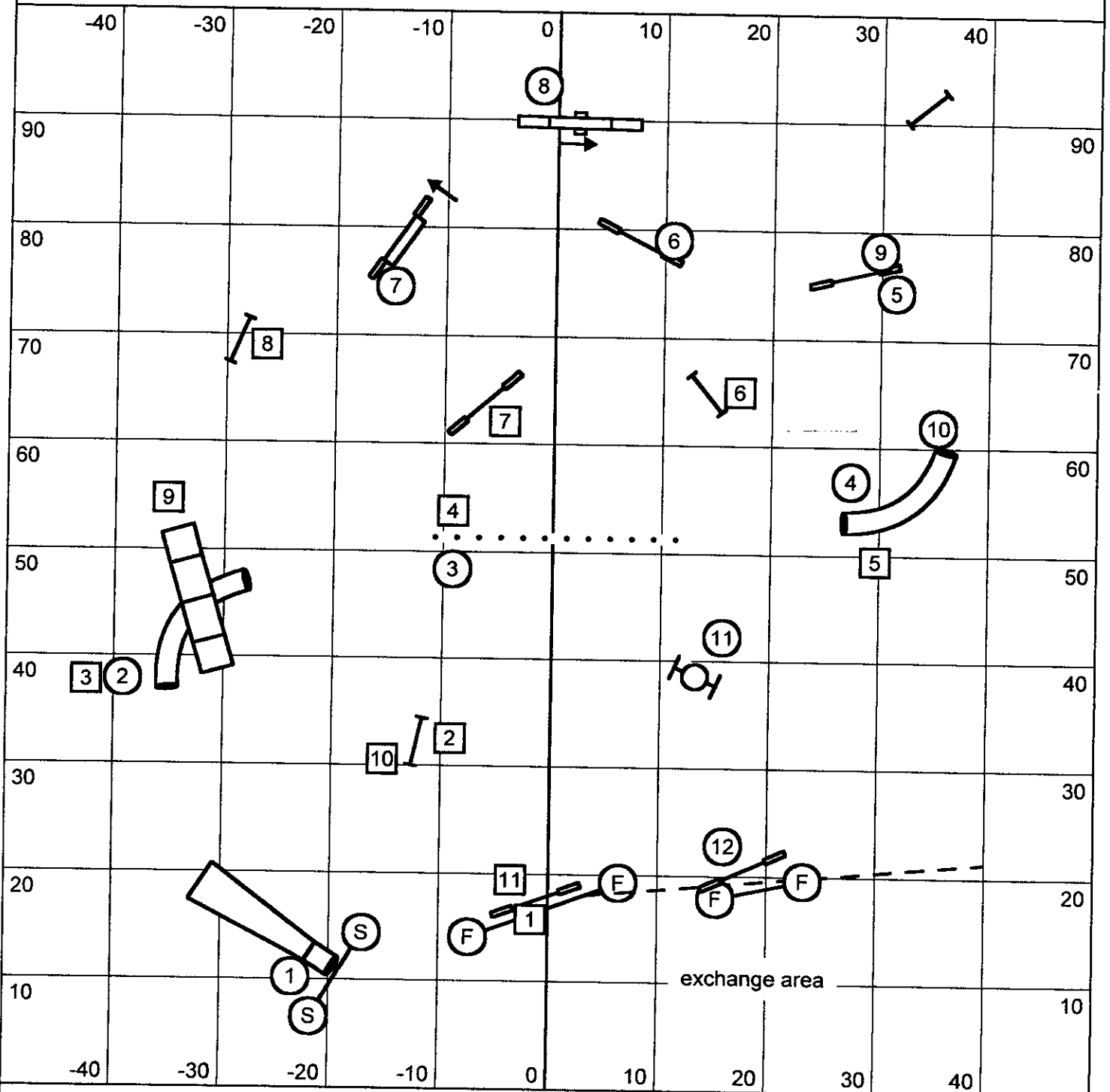


SMART Scott Chamberlain Team/PVP Snooker 11/8/15

3 or 4 reds, opening - 7 both jumps must be taken from the same side,
closing - as marked, 22-26 - 45 16-18"-50, 12-14"-54, (multiplier 1.5)

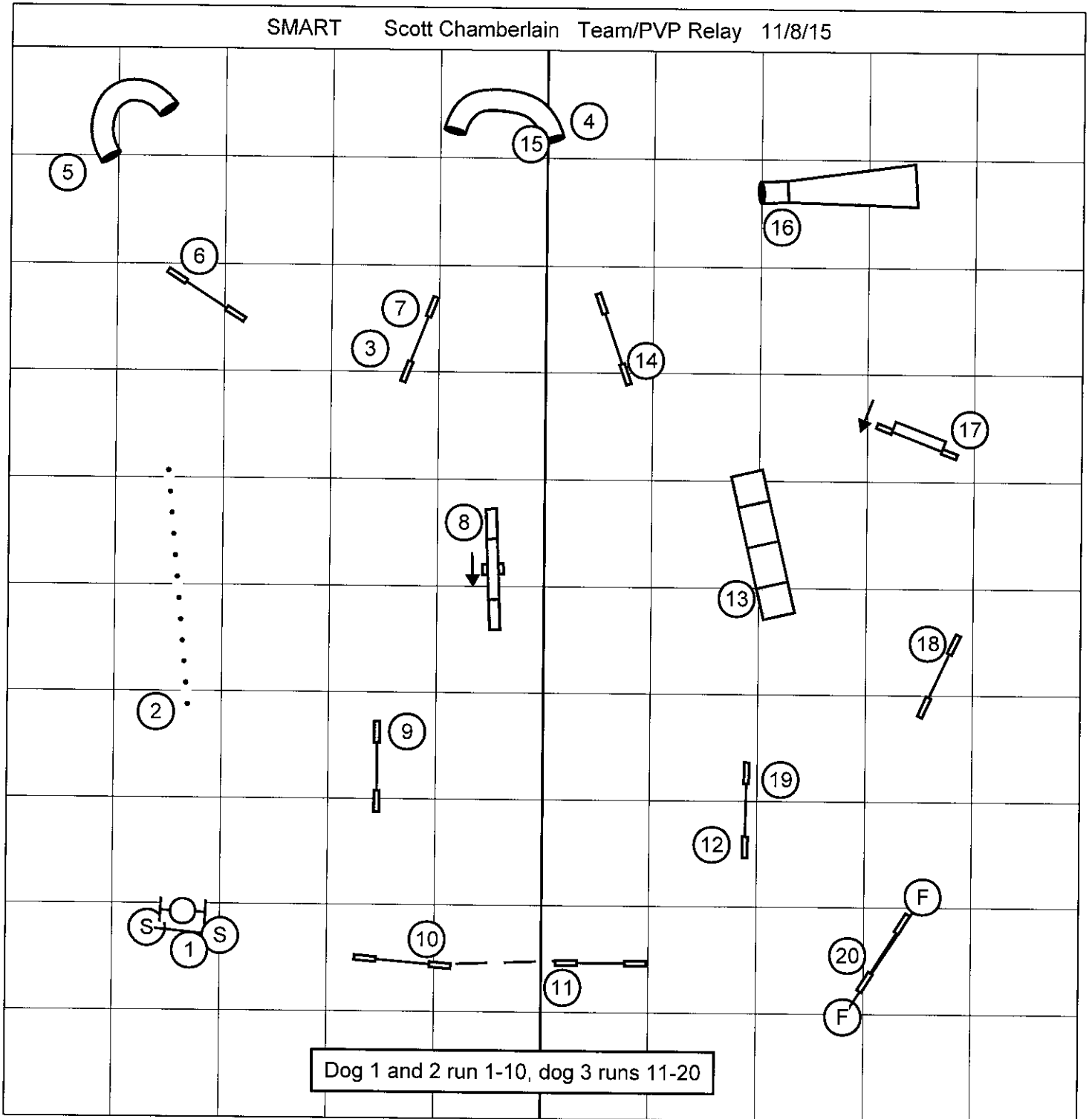


SMART
 PVP Relay
 Sunday, 11-8-2015
 Diane Carson



Circles run first, squares second. Dogs may be restrained by holding or be on leash.

SMART Scott Chamberlain Team/PVP Relay 11/8/15



Dog 1 and 2 run 1-10, dog 3 runs 11-20