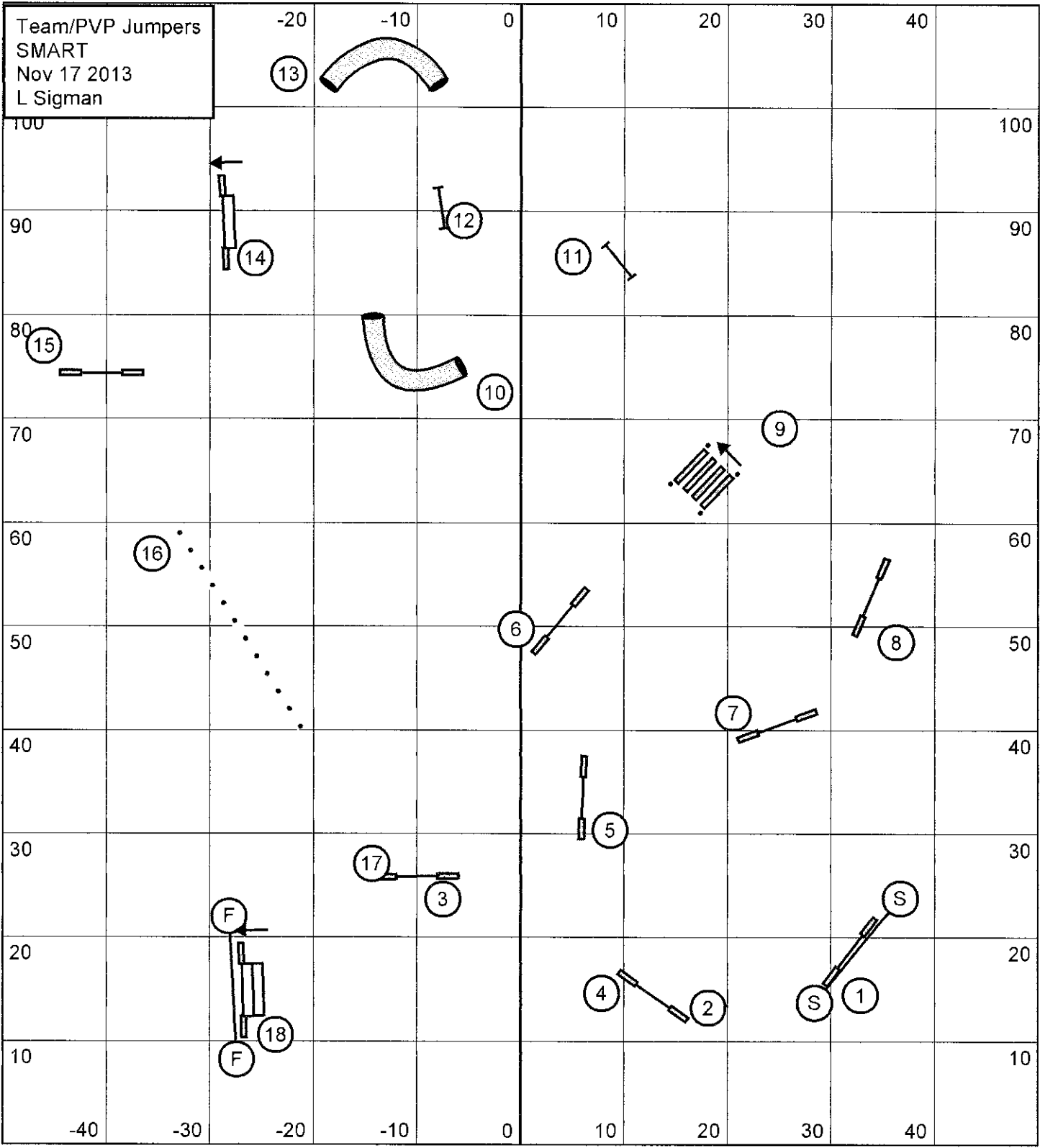
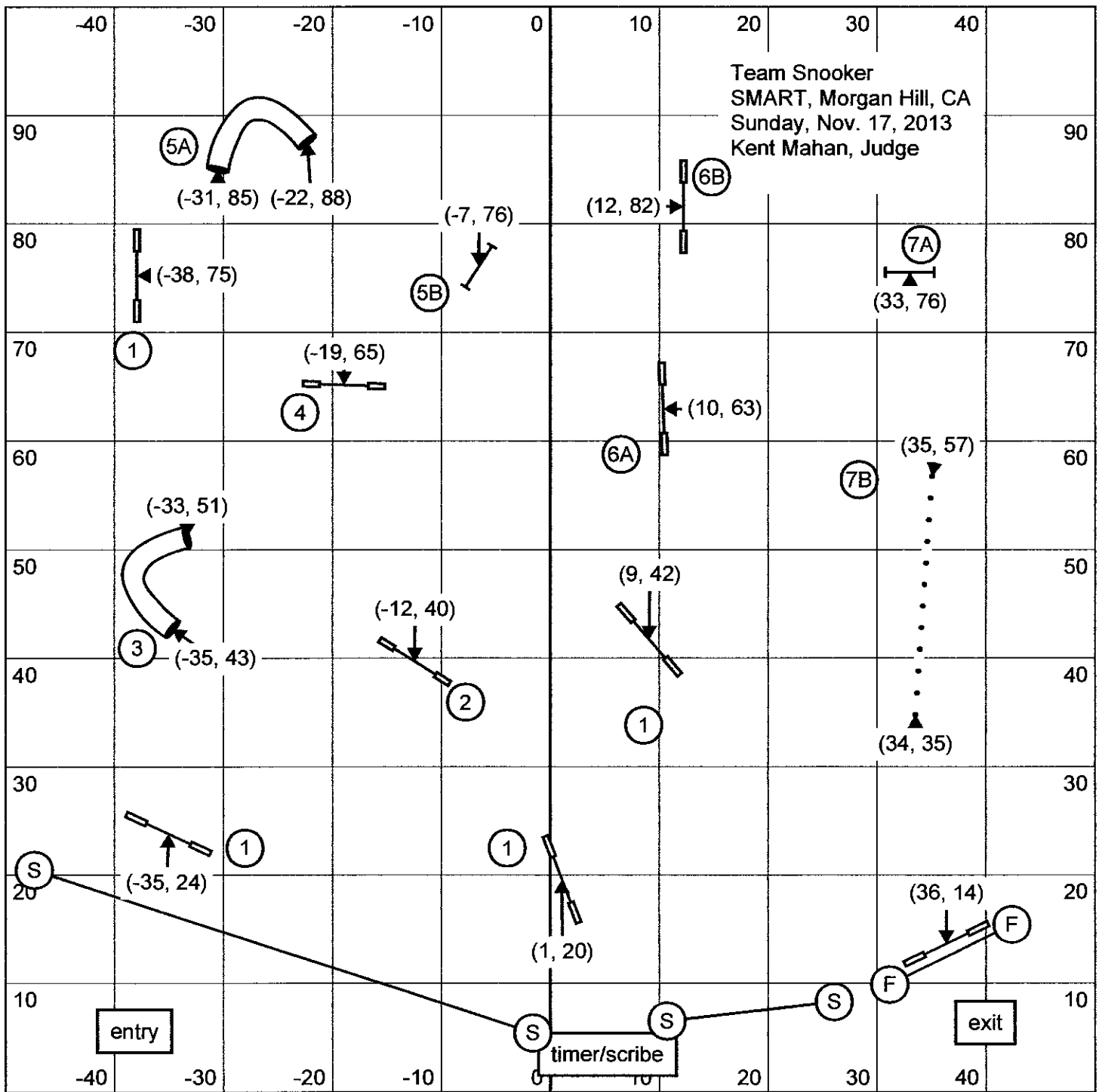


Opening: 1,2,3,5 system, weaves are 5 pts in the opening
 Opening Times: 25s 26, 22, 22p, 16p 27s 16, 12p 29s 12, 8p
 Closing Times 13s 26, 22, 22p, 16p 15s 16, 12p 17s 12, 8p
 Joker: The bonus must be performed in the sequence Jump then non-jump obstacle then Jump then non-jump obstacle, etc.. Scoring is 2, 4, 6, 8 beginning with the first jump = 2, next obstacle = 4, next jump = 6, next obstacle = 8, etc. Each non-jump in the joker may only be performed once if a dog performs or engages a non-jump more than once scoring ends. Any jump in the closing may be used multiple times. Dog may exit over the finish jump at any time before end of bonus period. All bonus pts are lost if dog exits after the end of the bonus period(2nd horn). A dropped bar, obstacle fault or performing any obstacle not in the proper cycle sequence ends the bonus period. The exit jump is 0 pts in the closing. The exit jump is "live" in the closing period. Scoring ends if a dog performs the exit jump at any time in the close.

Team/PVP Jumpers
 SMART
 Nov 17 2013
 L Sigman





Everything bi/multi directional in the opening. Number 2 is bi directional in the close. Everything else is as labeled in the close. Only 3 of 4 reds may be attempted
 Times: Championship 22" & 26" 45 sec, 16" 50 sec, 12" 55 sec
 Performance 16" & 22" 45 sec 12" 50 sec 8" 55 sec

Team/PVP Relay
 SMART
 Nov 17 2013
 L Sigman

Team:
 1st dog runs white squares 1-9
 2nd (odd height dog) runs black circles 1-9
 3rd dog runs white circles 1-10
 PVP:
 1st dog runs white squares 1-9
 2nd dog runs black circles 1-9

