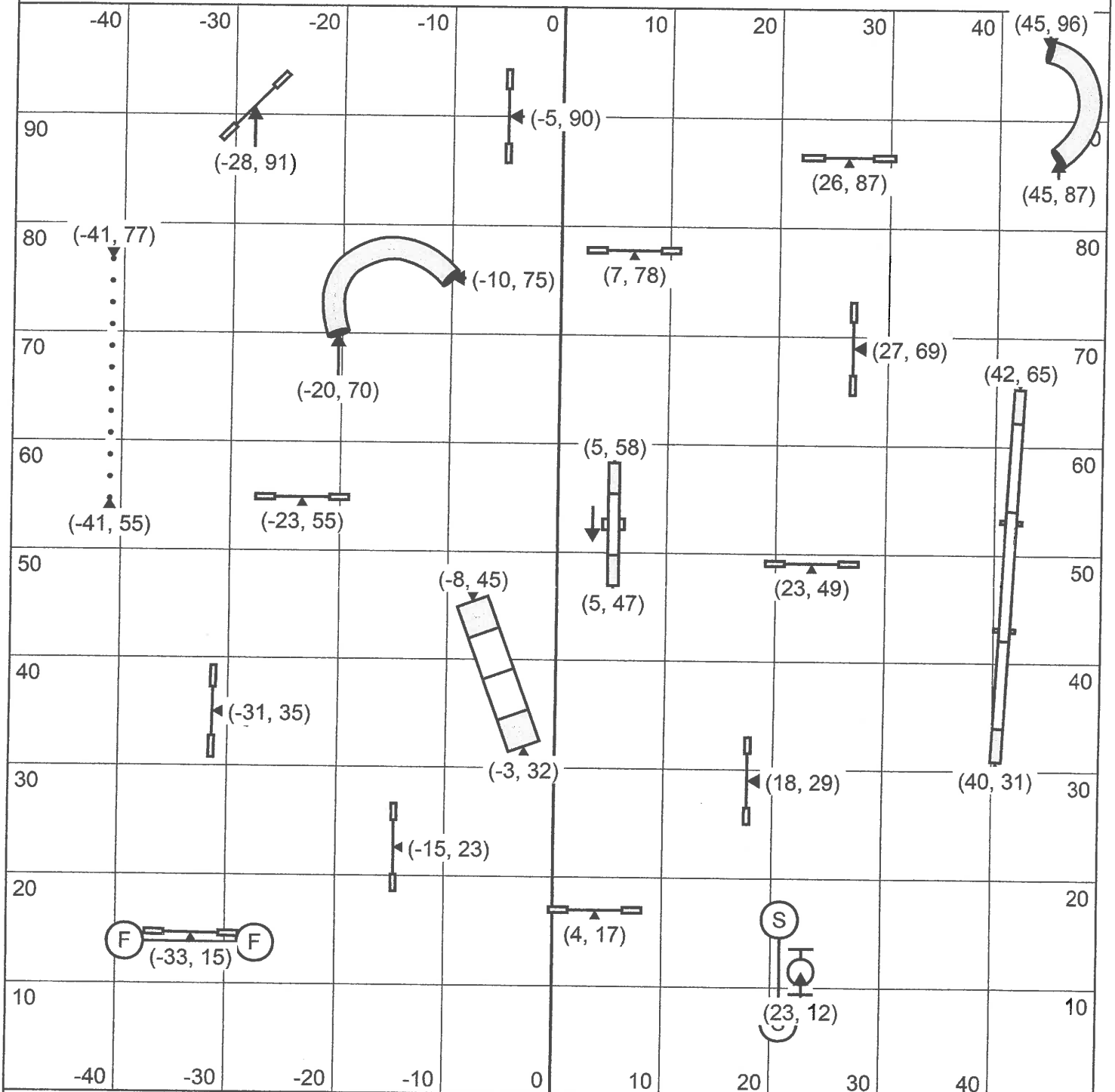


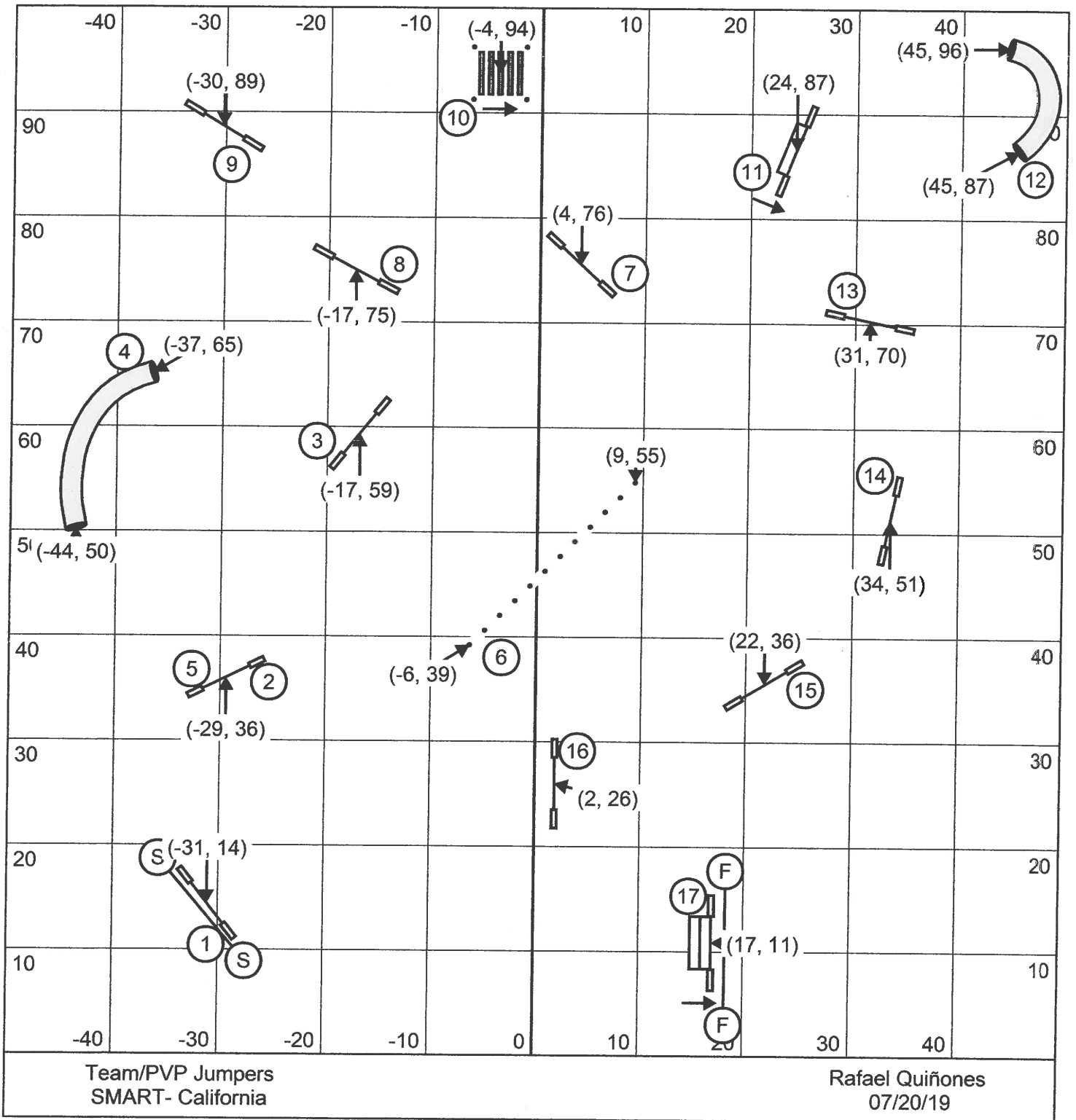
1-3-5-7 System, there is no 7. No Contact to Contact, Same Back to Back Ok.
 Joker= Do only jumps, the total jumps you do will be multiplied by 3, may do each up to twice, no back to back, knocked bar ends period, must stop time before second horn or lose all joker points.

Opening; 24"-22"-20"= 25sec., 16"-14"= 27sec., 10"= 30sec. PVP= Same
 Jöker; 24"-22"-20"= 14sec., 16"-14"= 16sec., 10"= 18sec. PVP= Same



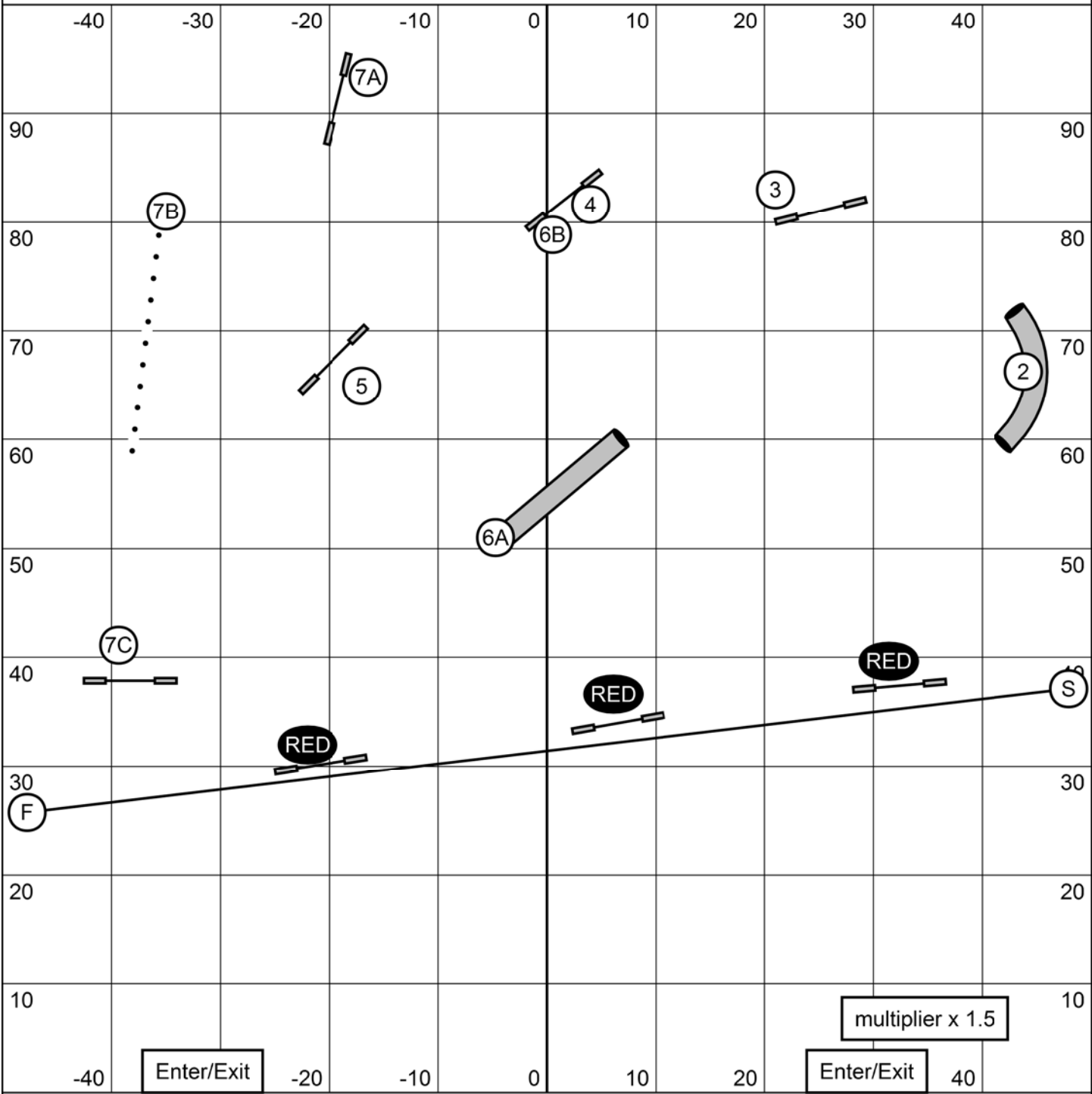
Team/PVP Gamblers
 SMART- California

Rafael Quiñones
 07/19/19



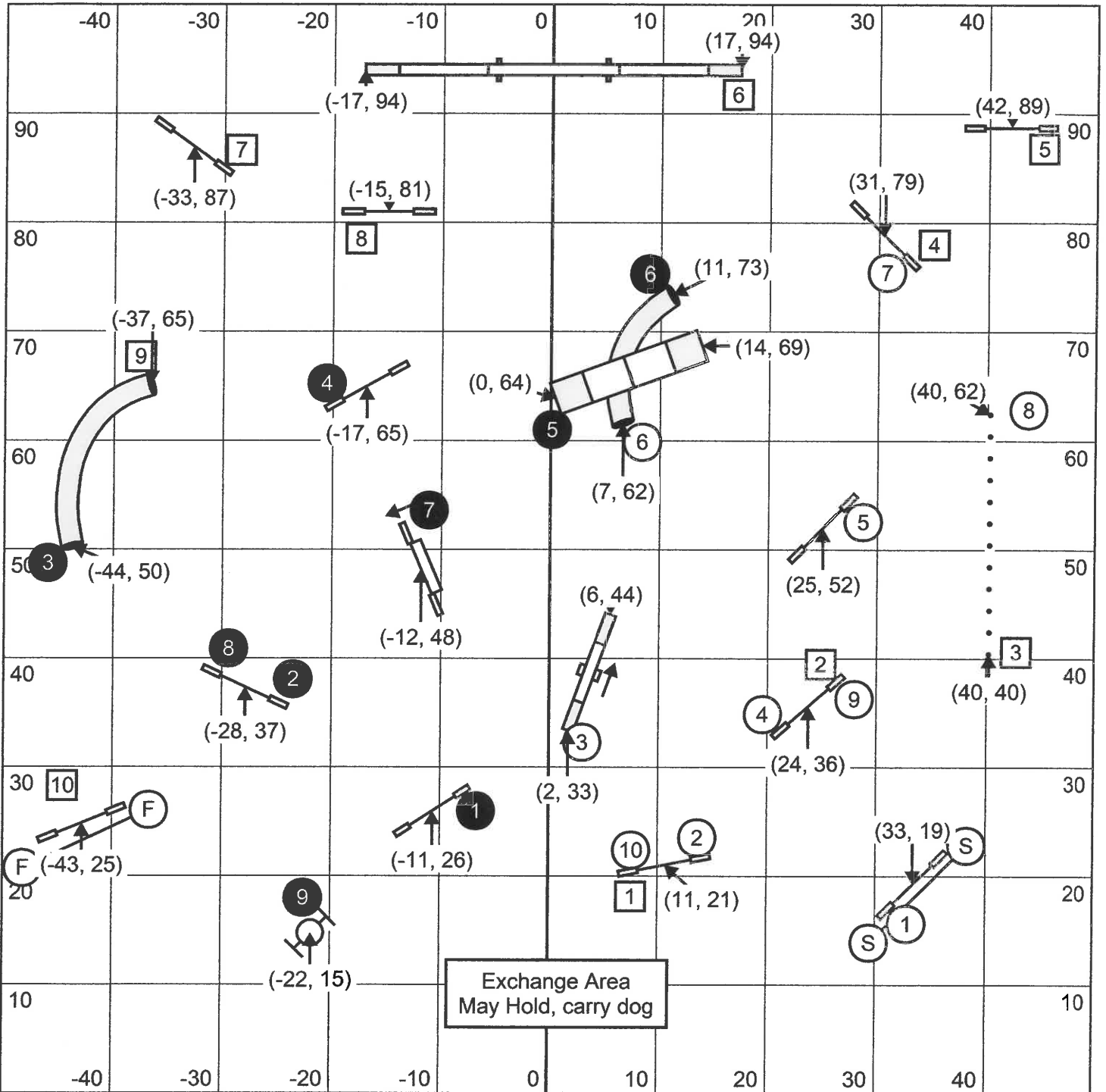
DAM/PVP Snooker

SMART
July 20, 2019
Prunedale, CA
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All three REDS must be attempted
In the Opening, everything is bi-directional
Combos: each element once; any flow, direction or order
Off course within combo can be fixed for 0 points to continue
In the close #2 is bidirectional, all else as numbered

Ch 24-22-20/P20-16:	48 sec
Ch 16-14/P12:	54 sec
Ch10/P08:	59 sec



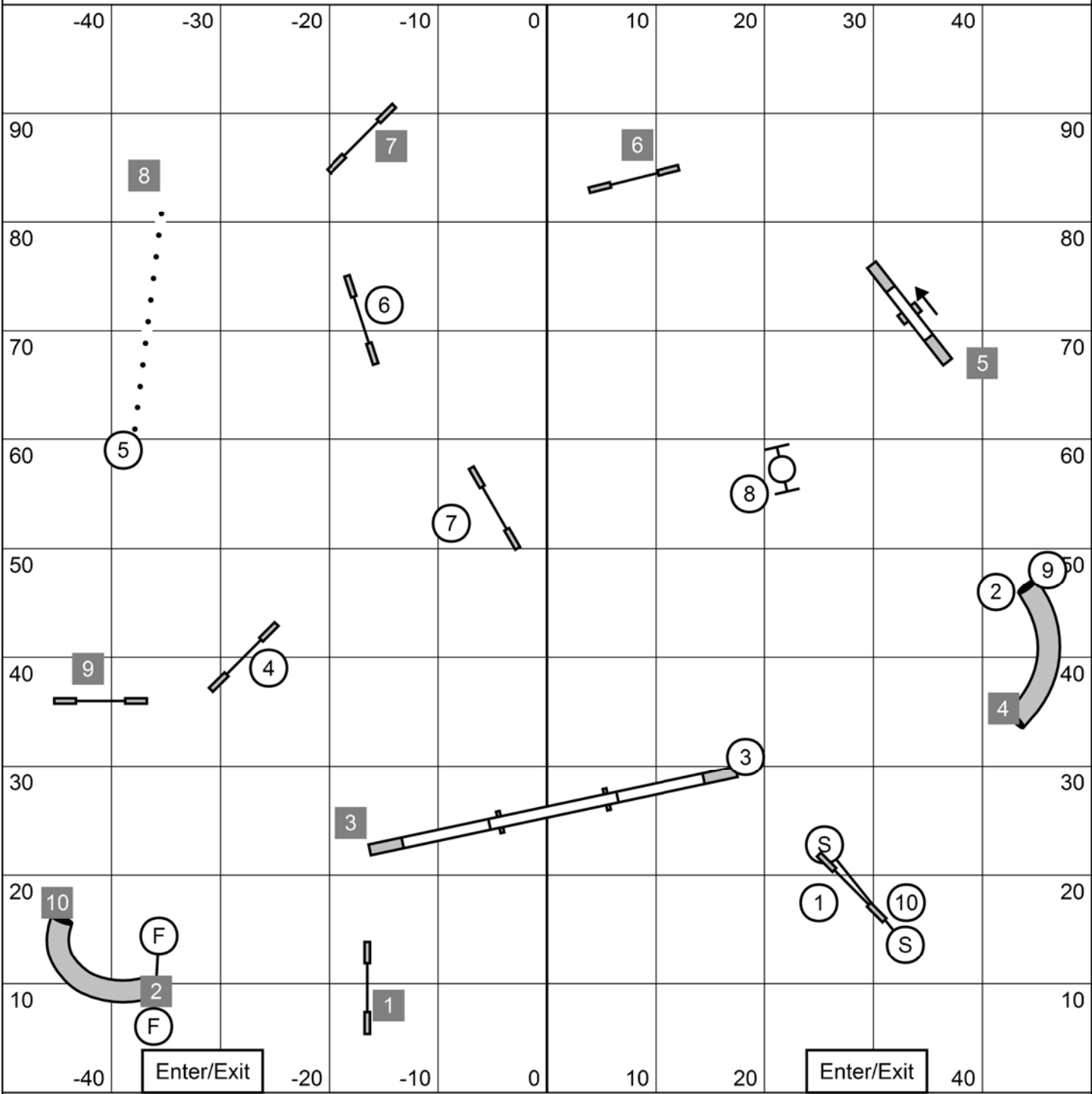
Team Relay
SMART- California

Light Circles - Dark Circle - Light Squares
Odd Height must do Dark Circles

Rafael Quiñones
07/20/19

PVP Relay

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White Circles > Grey Squares

You may leash your dog or hold your dog during the exchange.