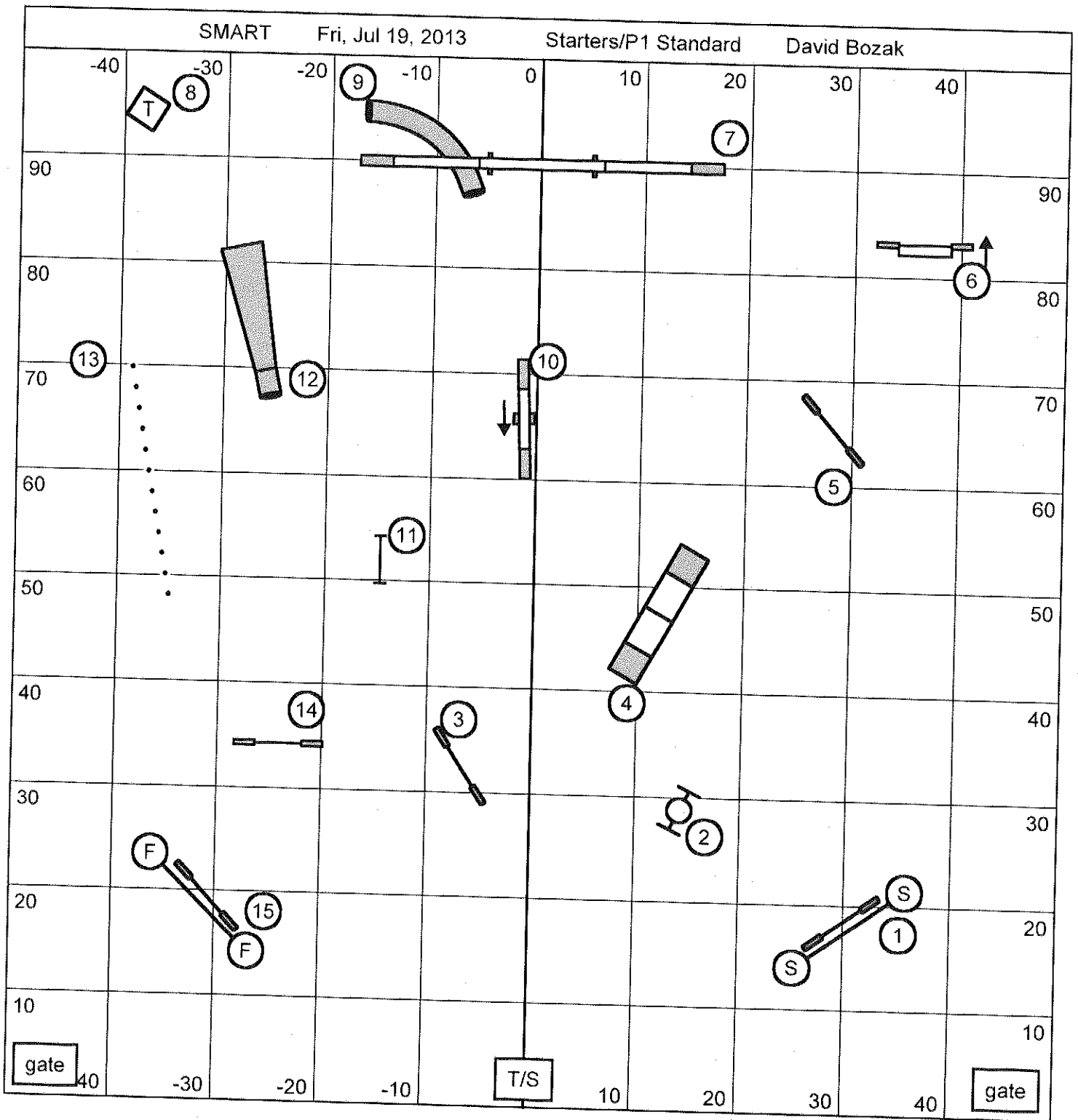


SMART

Fri, Jul 19, 2013

Starters/P1 Standard

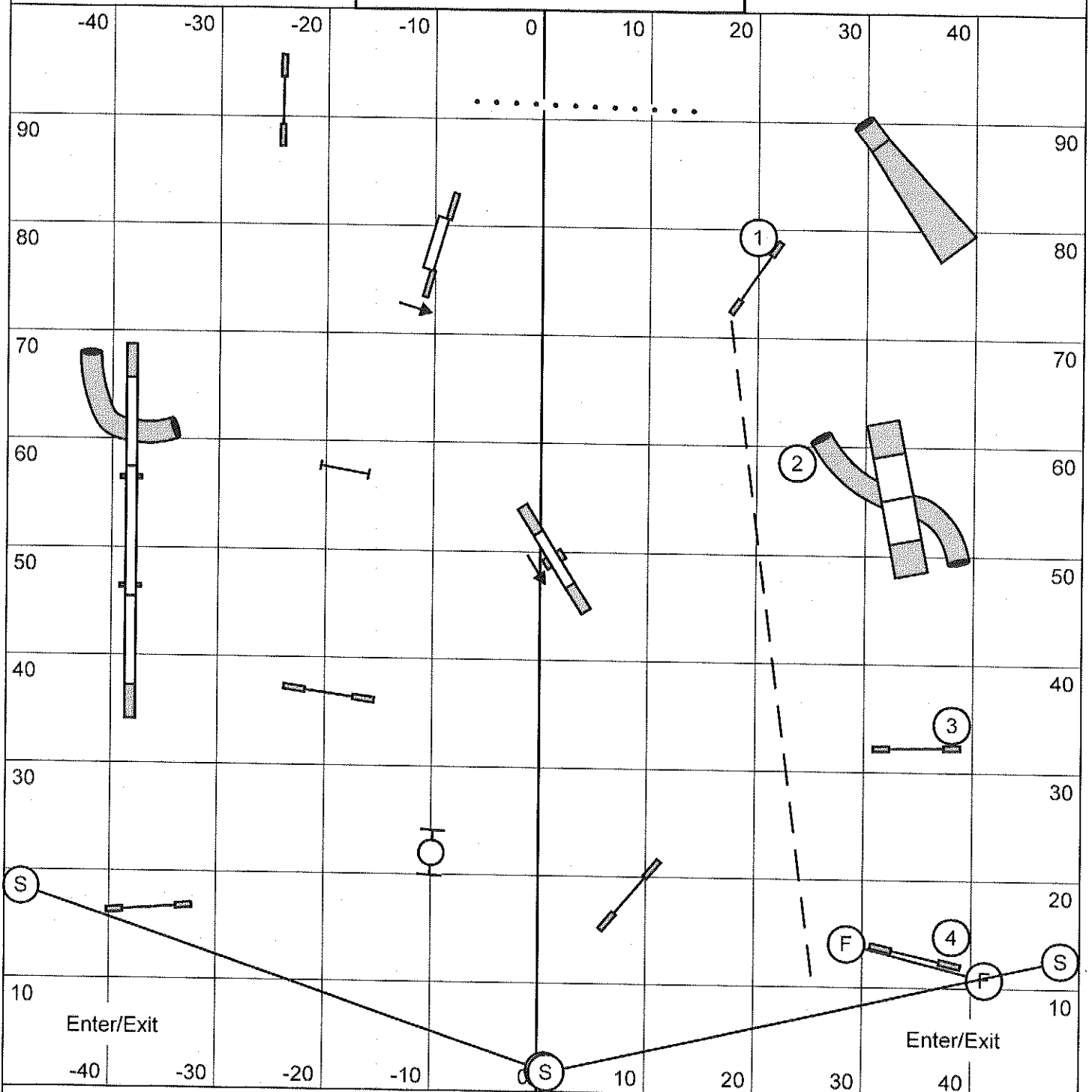
David Bozak



**Starters / PI Gamblers - SMART**

Friday, July 19, 2013

Diana Wilkins



**Opening:**  
 1-2-3-5 system  
 5 point obstacle = Aframe  
 Opening period: 30 seconds  
 Points needed in opening: 15

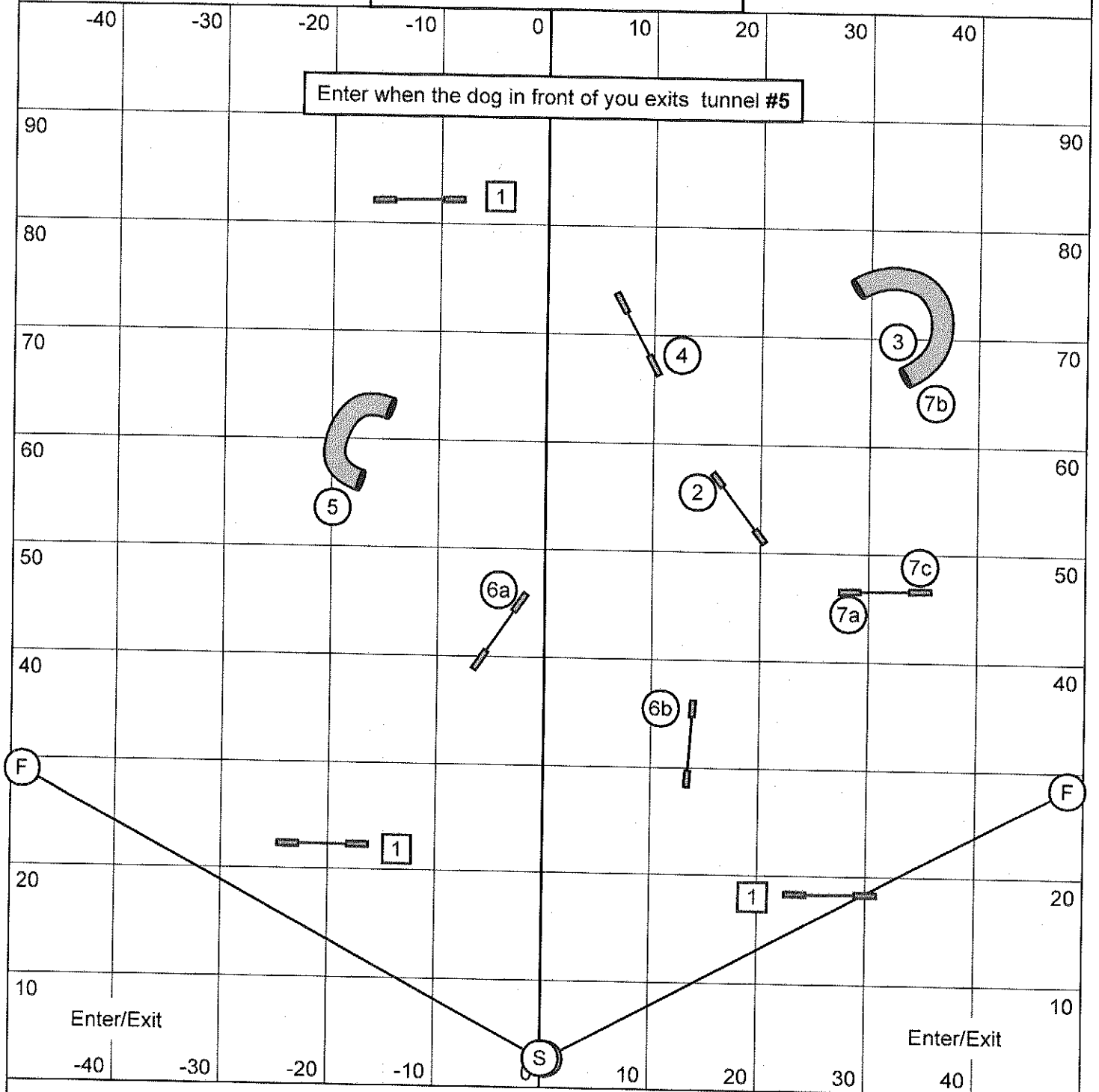
**Gamble:**  
 22 & 26" - 17 seconds  
 16" dogs - 18 seconds  
 12" dogs - 19 seconds  
 +1 seconds for Performance

**Special Instructions:**  
 Back to back obstacles = ok  
 Contacts may not be taken in sequence

# Starters / PI Snooker - SMART

Friday, July 19, 2013

Diana Wilkins



**Opening:**

- All 3 Red jumps must be attempted
- 6a/b & 7a/b/c may be taken in either direction/order
- Other obstacles are bidirectional

**Closing:**

- 2 is bidirectional

**Times:**

22/26" dogs: 50 seconds

16" dogs: 51 seconds

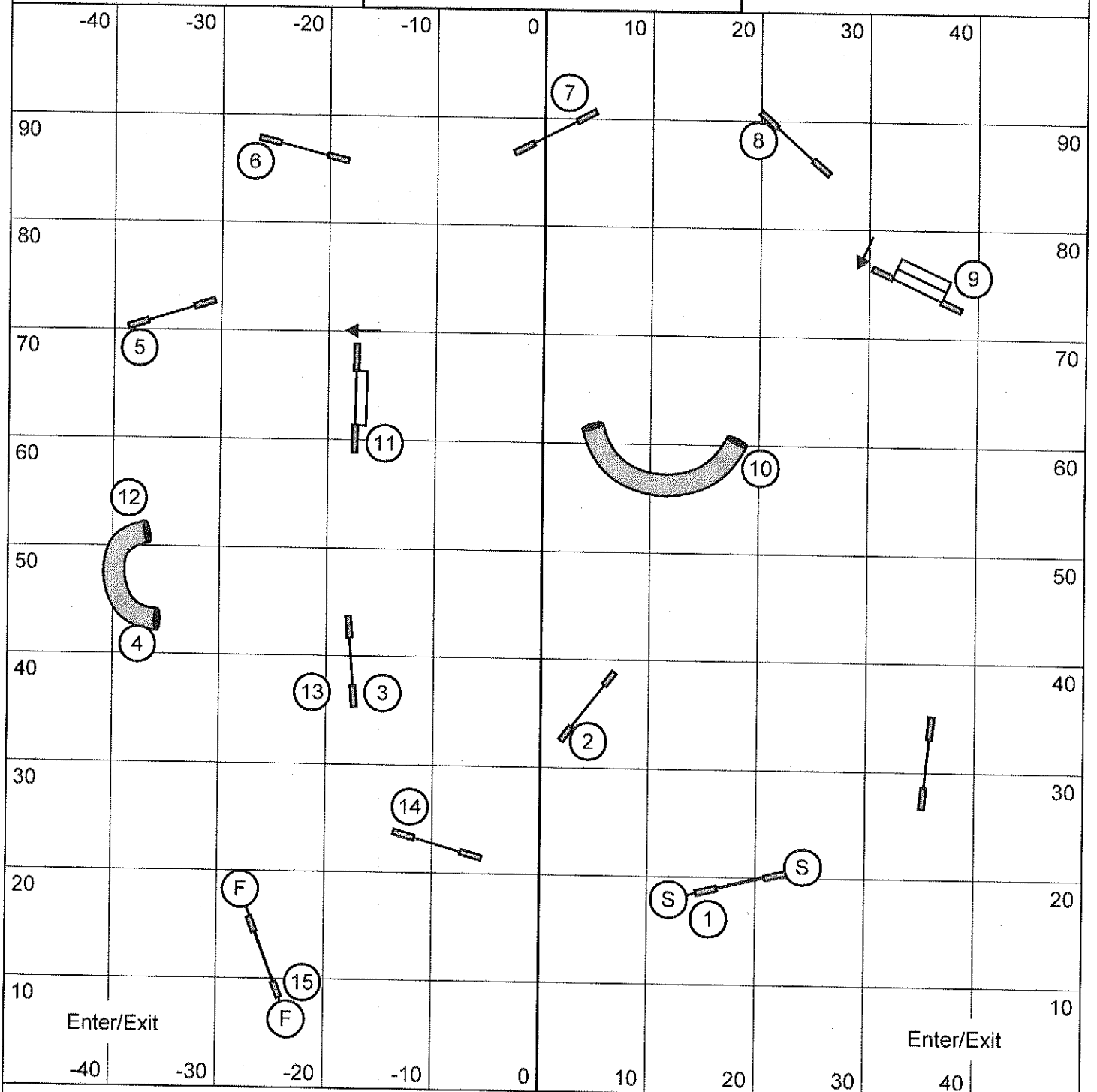
12" dogs: 52 seconds

Performance: +2 seconds

**Starters / PI Jumpers - SMART**

Friday, July 19, 2013

Diana Wilkins

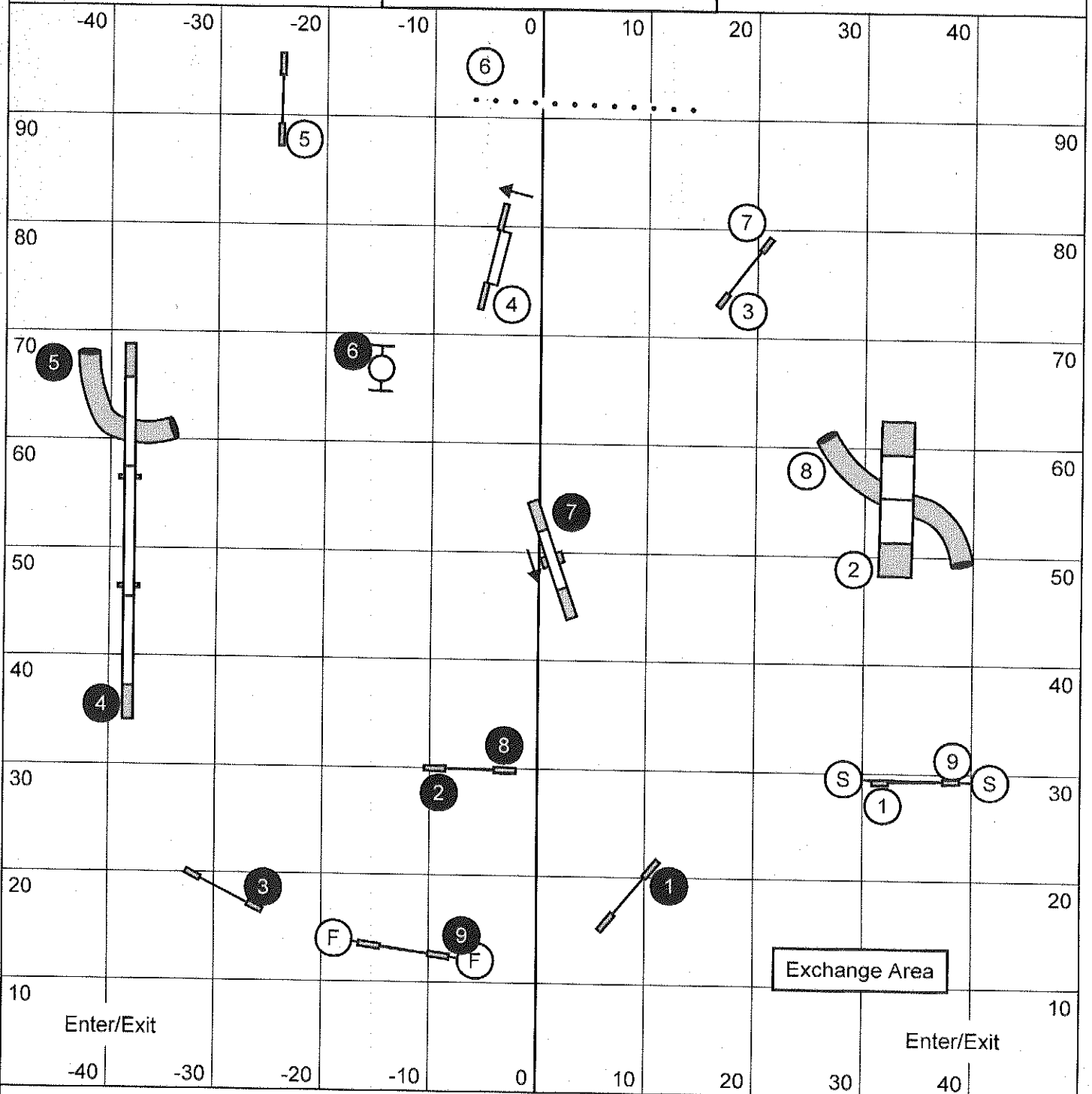


Enter when the dog in front of you enters the #10 tunnel

### Starters / PI Pairs - SMART

Friday, July 19, 2013

Diana Wilkins



Clear circles run 1st; dark circles, 2nd

Baton Exchange occurs behind the plane of Jumps #9 and #1. Both teams, i.e., 2 people and 2 dogs, must be in the exchange area with all feet/paws on the ground. Dogs may be physically restrained by the handler during the exchange.