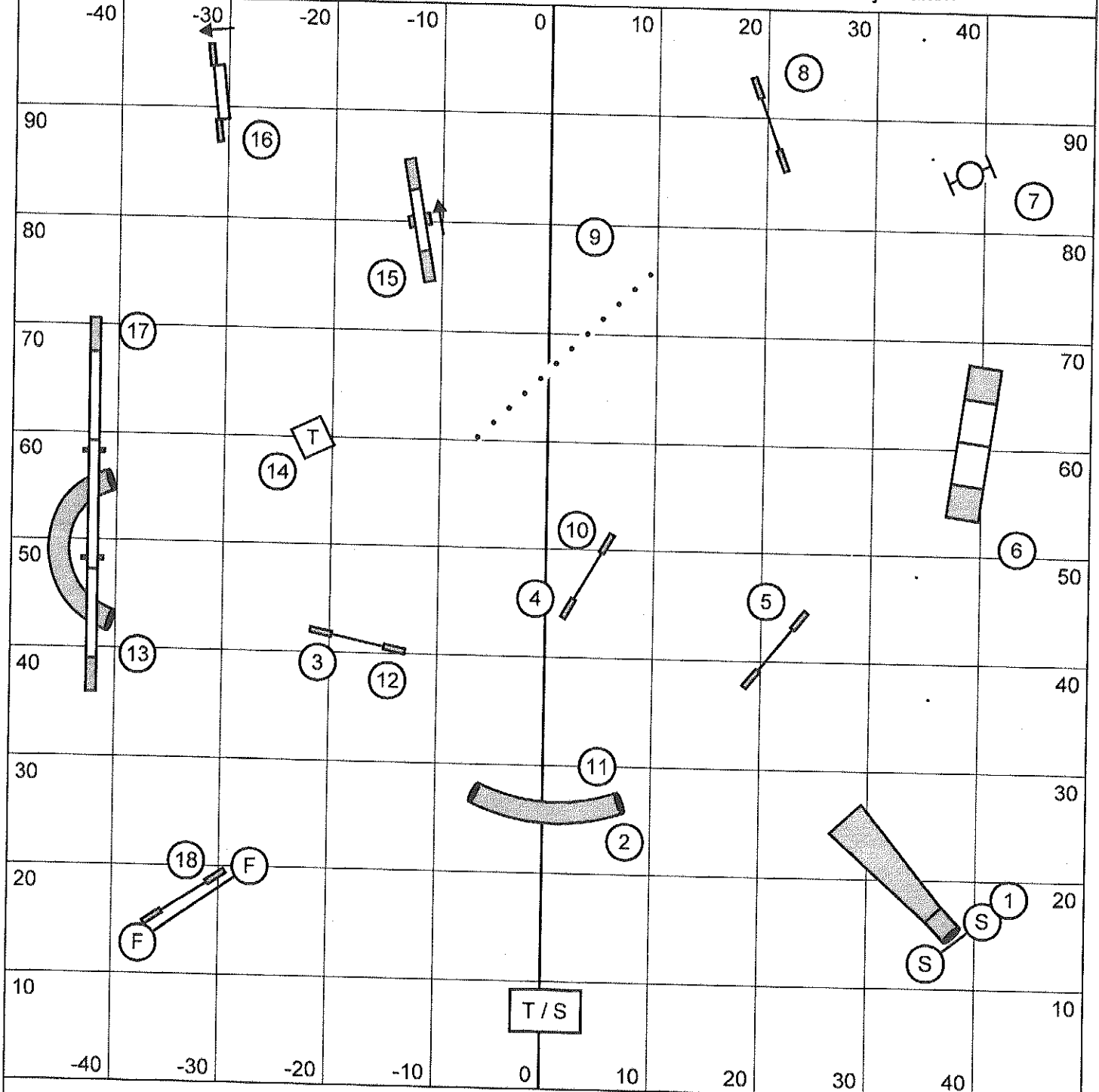


ADVANCED / P2 STANDARD

SMART

Sun. 07/15/12

Becky Walton



Next dog in when prior dog is at the table.

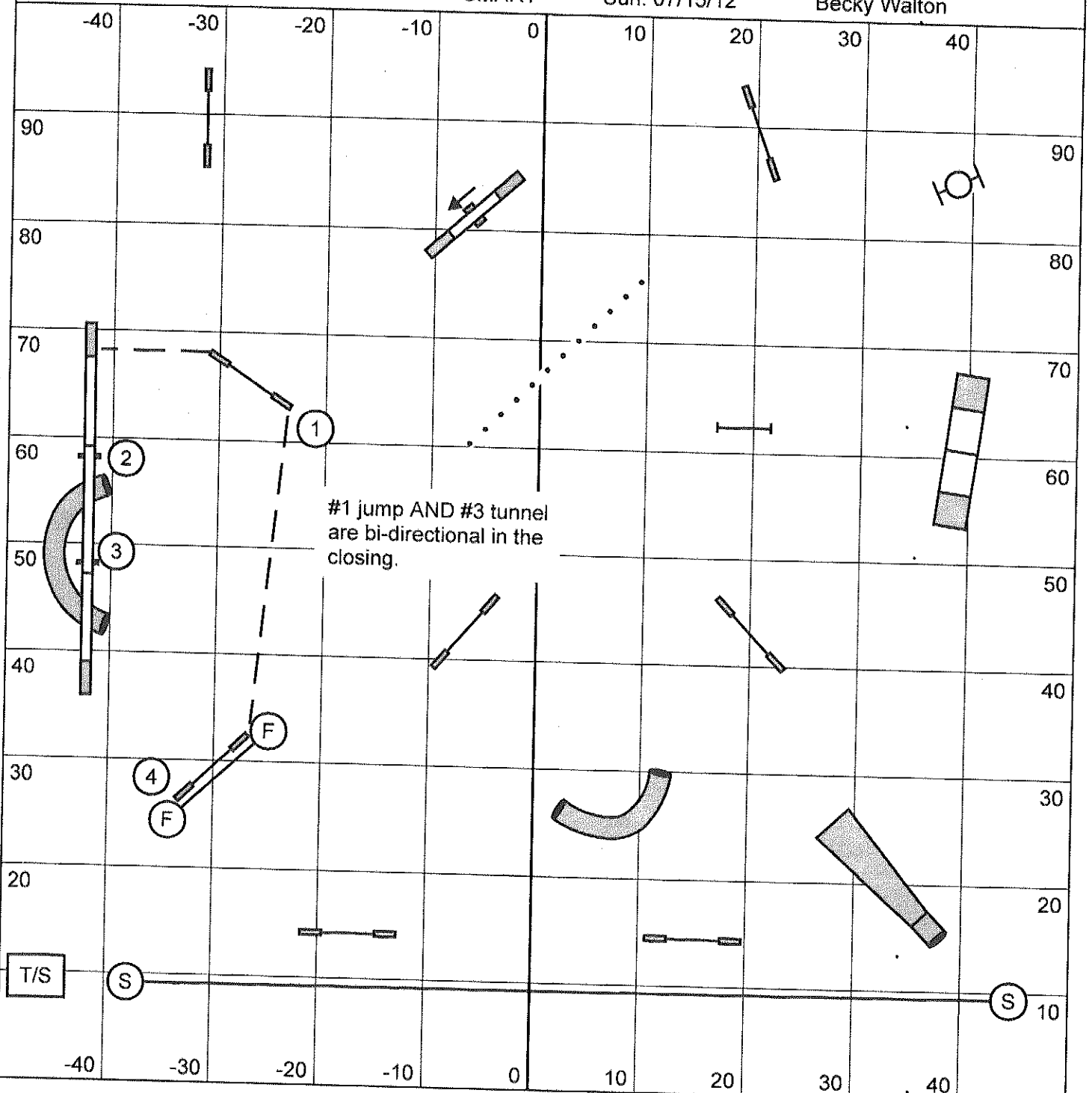
12

ADVANCED / P2 GAMBLERS

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Becky Walton



1-3-5-7 point system, A-Frame = 7
 Weaves, Teeter & Dogwalk = 5
 Tunnels & Tire = 3
 Jumps = 1

Need 21 points + Gamble to Q

OPENING: Back-to-back is OK.
 We will talk about how this applies to the gamble obstacles!

CLOSING:
 #1 Jump & #3 Tunnel are bidirectional.

The Gamble starts when handler is outside of the gamble line.

Gamble time:
 22" & 26" - 15 seconds
 16" - 16 seconds
 12" - 17 seconds
 Performance: add 1 second

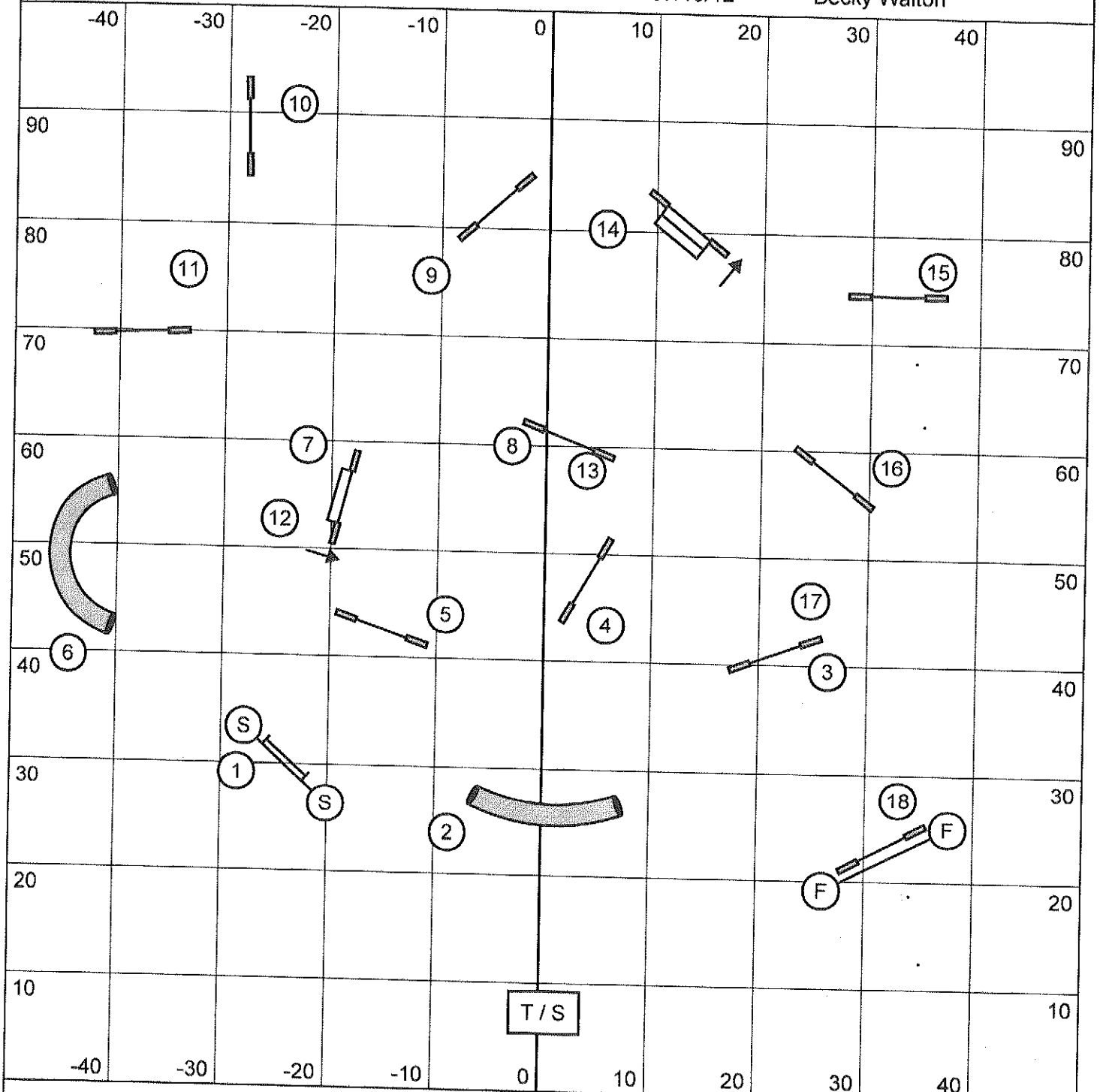
30 second opening.
 Gamble is worth 20 points.

ADVANCED / P2 JUMPERS

SMART

Sun. 07/15/12

Becky Walton



Next dog in when prior dog is at #13.